

Amsterdam Tournament Booklet

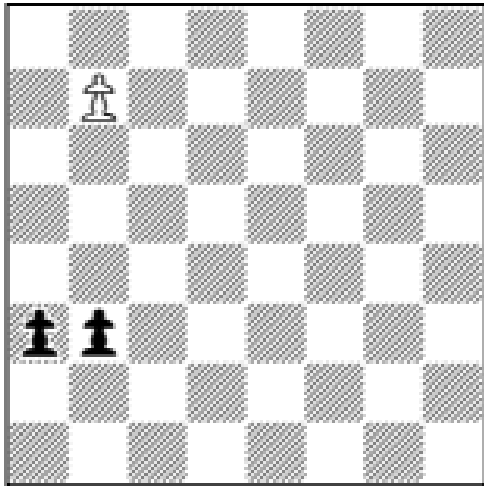
Rules of the venue and general remarks.

General tournament rules and code of conduct / Uneven number of players:

Game rules and Swiss Set up

Timetable

Amsterdam



3 - White to play and win

Rules of the venue and general remarks.

Welcome!

We, the organizers and players, are fortunate to have found an accommodating chess venue/community center in Amsterdam. We have a number of strong players coming from around the world to compete and we are excited to have everyone!

Venue Guidelines

The SV De Raadsheer has graciously given us the space to use for free as well as assist us with logistical issues. They do expect us, however, to use their venue for food and drinks. Food and drinks prices will be reasonable. Do not bring in outside food and drinks other than water and/or energy bars. Please be courteous to the venue and purchase snacks and concessions from them.

There's a cloakroom for coats which will be visible from the room. Out of an abundance of caution, remove wallets and any other valuables from your coats. The venue is not liable for any personal items that are lost or stolen. There is also a smoke room available on-site to anyone who needs it.

There are a number of people volunteering in the venue to help make this tournament run smoothly and successfully. If a volunteer reports misconduct about a player to an organizer for whatever reason, then we will investigate and can sanction that player if deemed appropriate. This can include but is not limited to giving a verbal warning or other disciplinary actions. Tournament players may also report another player for misconduct during or outside a game. Organizers will address any reported misconduct and determine appropriate sanctions as necessary.

We want everybody to have a good time. Please practice good sportsmanship and common courtesy to everyone to ensure everybody enjoys themselves.

Food

At the venue, they have a reasonable number of snacks (some typical Dutch ones). Fricadel and meatballs, toasties, croquettes, fries, cheese and ham sandwiches.

If none of this is to your liking, we could ask them to have some other (simple) options. Please notify us what other options you might prefer or if you have any food allergies.

Beverages on average are below 2 euros (*good beer option we might add*).



General Tournament Rules and code of conduct

Richard and André are head referees of the tournament. Several other referees will be present who can also make rulings. You may appeal rulings, however, by asking for the head referees to make a determination. The decision of Richard or André will be the final ruling.

When you need the help of the referee, please stop the chess clock and make a note of the last move played. The clock will be restarted by the referee after:

- A ruling is adjudicated;
- No appeal by either player is requested.

If one of the players chooses not to continue after the ruling, they will forfeit the game.

If you want to go to the toilet during a game, you have to give your phone to one of the referees who'll return it when you get back.

Uneven number of players:

In case there's an uneven number of players, André & Richard will play to make sure all players have an opponent.



Game rules

- 1- If you're the first name on the match draw sheet, then you play white.
The match draw sheet also has a table number, so it's easy to find out where you need to sit.
- 2- The player playing the black pieces decides on which side of the table the chess clock will be.
- 3- During the game, both players must make their chess moves and press the chess clock with the same hand.
- 4- An offered handshake before the game may not be declined.
- 5- You can only press the chess clock when all pieces are upright and in the correct square.
- 6- When you touch a chess piece, you must move with that piece.
- 7- You may not touch chess pieces when it's your opponent's turn. If something is not right, please stop the clock, write down your last move and call for the referee.
- 8- If your opponent made an illegal move, press the chess clock (don't stop the chess clock) and tell him/her that another move had to be made.
- 9- If your opponent made an illegal move and you've made a move as well and pressed the chess clock, then the game will continue. You must spot the illegal move before you press the chess clock yourself.
- 10- The referees will not call out an illegal move.
- 11- When the game is finished, please note the score and make sure both players sign the score sheet.

Swiss Set Up

The tournament will be using the Swiss format.

Basically this means that players will be paired with opponents that scored (around) the same results.

With less players than rounds, everybody will play each other at least once. But after that, the format will continue Swiss.

Match Sheet

We will handout match sheets that players may or may not fill in.

The correctly filled in match sheets will be entered in the Lichess' database later.

"So, they will count towards my rating?"

No... they will not!

Timetable

Saturday: **Venue opens at 09:00....** *Please be on time so the draw can be done a bit early.*

All games will be 5 minutes with a 5 second bonus per move. Every round will start 5 minutes after the last game ended of the previous round ended.

10:00: First round

Before 13:00 will be the last round before the break.

Somewhere after 13:00 will be the break

14:00 First round after the break.

If another round can be played before 17:10, then that will be the last round of the day.

Sunday: **Venue opens at 09:00....** *Please be on time so the draw can be done a bit early.*

10:00: First round

Before 13:00 will be the last round before the break.

Somewhere after 13:00 will be the break

14:00 First round after the break.

If another round can be played before 17:10, then that will be the last round of the day.

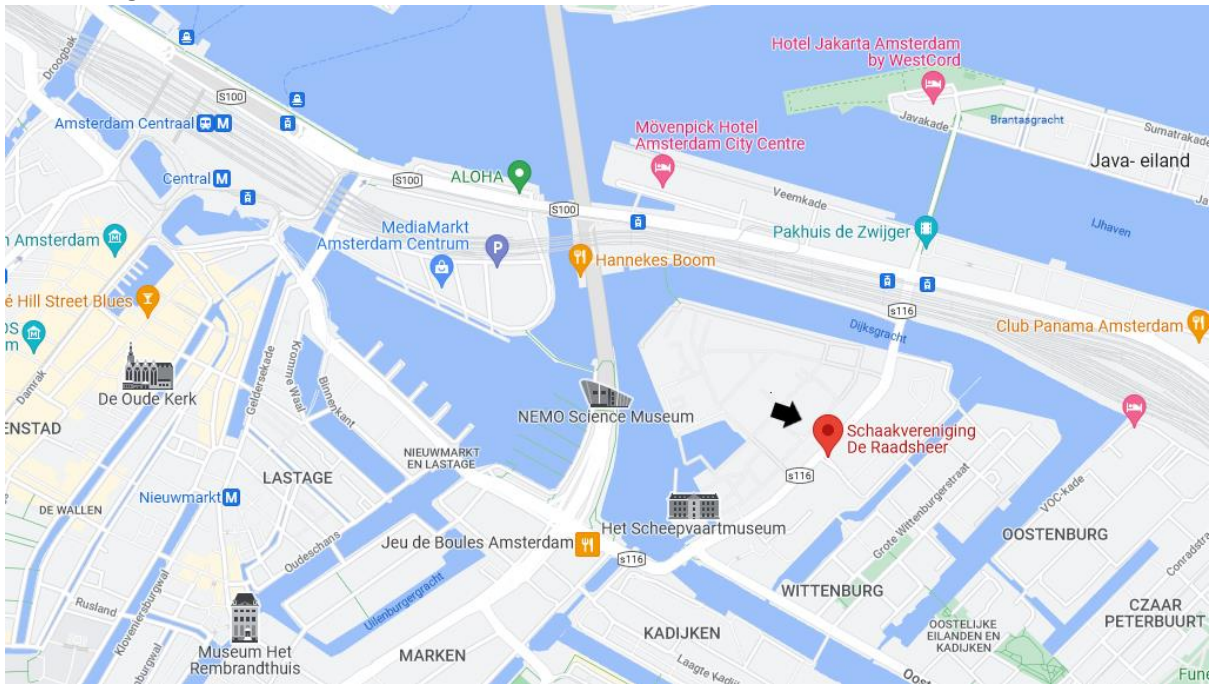
Somewhere after 17:30: Award Ceremony



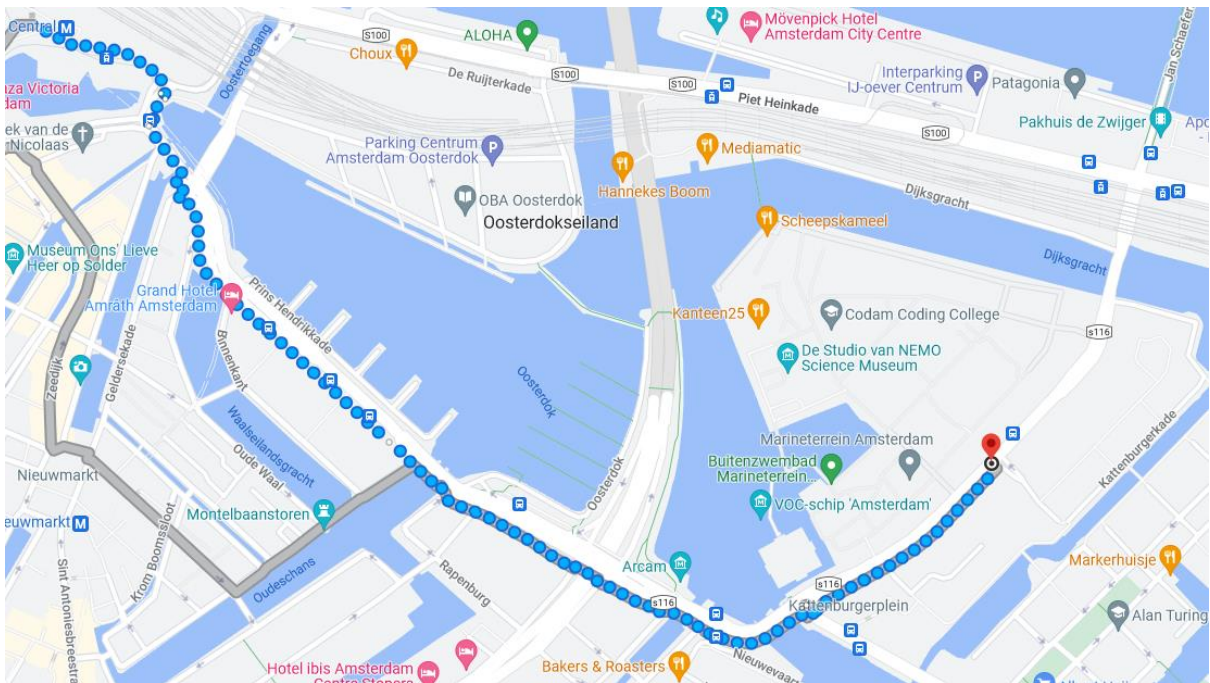
Amsterdam

Where's the venue?

Kattenburgerstraat 150.



Walking route from Central Station.... 25-minute walk.



Public Transport:

Unlimited use of Amsterdam public transport with an OV chip card

If you're using public transport in Amsterdam and beyond, the public transport chip card (*OV-chipkaart*) is used for travel on trams, buses and metros. The most convenient option for visitors is a disposable one-hour card or day card (valid for one to seven days). One-hour tickets can be bought from the conductor or driver on the tram or bus. Day tickets can be bought on the tram or purchased in advance. Day cards can not be bought from the driver on the bus. Tickets are valid across the whole network from the first use, allowing you to take as many journeys as you choose within your chosen time-frame.

Paying with cash on public transport

Amsterdam is working towards making public transport completely cashless. Tickets can only be purchased using debit or credit as of 26 March 2018. Cash is no longer accepted on buses and trams. These cards are valid: V-pay, Maestro, VISA, Mastercard, JCB, Diners Club, Union Pay and American Express.

Bike.

If you're comfortable with riding a bike, then renting a bike is probably the cheapest option. There are several providers and it should be easy to find a bike rent shop. Cost will be between 10-15 euros a day.

